

# **Distance Characterization and Input Localization in Networked Dynamic Systems**

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### Introduction

"How far?" has different answers depending on the setting and context. For example in Manhattan the answer may be 5 blocks, or 1 mile (heading north-south), and 5 blocks, or <sup>1</sup>/<sub>4</sub> of a mile (heading east-west).

In networked dynamic systems (NDS) this question and its answers have applications in input localization. To understand how distance plays a role in the system dynamics we write the LTI dynamic equations in terms of a node- and edge-weighted graph Laplacian matrix[1], or equivalently the asymmetric combinatorial Laplacian. We then formulate the definitions of distance in terms of this Laplacian and relate these distances to the system outputs.

This poster introduces the node- and edge-weighted graph and the associated graph Laplacian, defines distances in terms of this Laplacian, and presents input localization results for simple topologies.

## **Networked Dynamic System**



#### **State-space model**

 $\dot{x}(t) = -L_m x(t) + M^{-1} b_i u(t)$  $y(t) = c_i^T x(t)$ b<sub>i</sub> and c<sub>i</sub> are unit vectors

$$g(s) = c_j^T (sI + L_m)^{-1} M^{-1} b_i$$
$$= \sum_{k=1}^n \frac{R_{ij}^k}{s - \lambda_k}$$

**Transfer function** 

 $[D]_{11} = \frac{(w_{13} + w_{14} + w_{16})}{m_1}$ 

Big circle = Heavy node (slow)

Small circle = Light node (fast)

**Residue** is the influence of the  $k^{th}$  eigenvalue on the evolution of the input-output pair (i, j)

 $R_{ii}^{k} = (c_{i}^{T} v_{k})(w_{k}^{T} M^{-1} b_{i})$ 

where  $v_k$  and  $w_k$  are the associated right and left eigenvectors, respectively. Residues in the asymmetric system are symmetric

 $R_{ii}^k = R_{ii}^k$ 

### Distances

**Hop** distance is the minimum number of edges between two nodes. The hop distance is related the relative degree of the system

$$h(i,j) = r - 1 = \min a \ni L^a_{m_{ij}} \neq$$



Effective distance is analogous to the effective resistance in an electrical network



#### $\Omega(i,j) = L_{m_{ij}}^{+} + L_{m_{ij}}^{+} - L_{m_{ij}}^{+} - L_{m_{ij}}^{+}$ "+" indicates the Moore-Penrose psuedoinverse

0

## **Input Localization**

Weak Nodal Domain Theorem guarantees there are exactly two domains, one positive and one negative, in a connected graph corresponding to the second smallest eigenvalue  $\lambda_2$  [2]. The sign of node *j* corresponds to the sign of the *j*<sup>th</sup> element in  $v_2$  (or  $w_2$ )



This means the sign of the residue is *positive* for (i,j) pairs within a domain, and negative for pairs between adjacent domains

### References

[1] S.Y. Shafi, M. Arcak, and L. El Ghaoui. Designing node and edge weights of a graph to meet laplacian eigenvalue constraints. In Communication, Control, and Computing (Allerton), 2010 48th Annual Allerton Conference on, pp. 1016-1023, 29 October 2010.

[2] Biyikoglu Turker, Josef Leydold, and Peter F. Stadler. Laplacian Egienvectors of Graphs. New York:Springer, 2007, pp.26-27.

### **Examples**

These examples demonstrate input localization in a first order LTI system for simple two-area topologies where the nodal domains also correspond to area partitioning.. The residues and relative degree of the system can be estimated with measurements taken at a fixed output node (red).

**Line** graph with output taken at the largest node(i = 2)







There is not correlation between the geodesic distance and residue

Notice the monotonic decrease in residue vs effective distance, and the negative residues for inter-area i/o pairs (highlighted in the Hop distance plot)



The star topology follows the monotonic decrease in residue for distances > 0, and the sign change for inter-area i/o pairs

# **Future work**

We would like to know how to guarantee monotonicity in the residues with respect to distance, and how to guarantee that the nodal domains align with the optimal area partitioning

We are also working on using higher-order nodal domains for high resolution input localization in large networked dynamic systems