

An Input-Centric Paradigm for Program Dynamic Optimizations

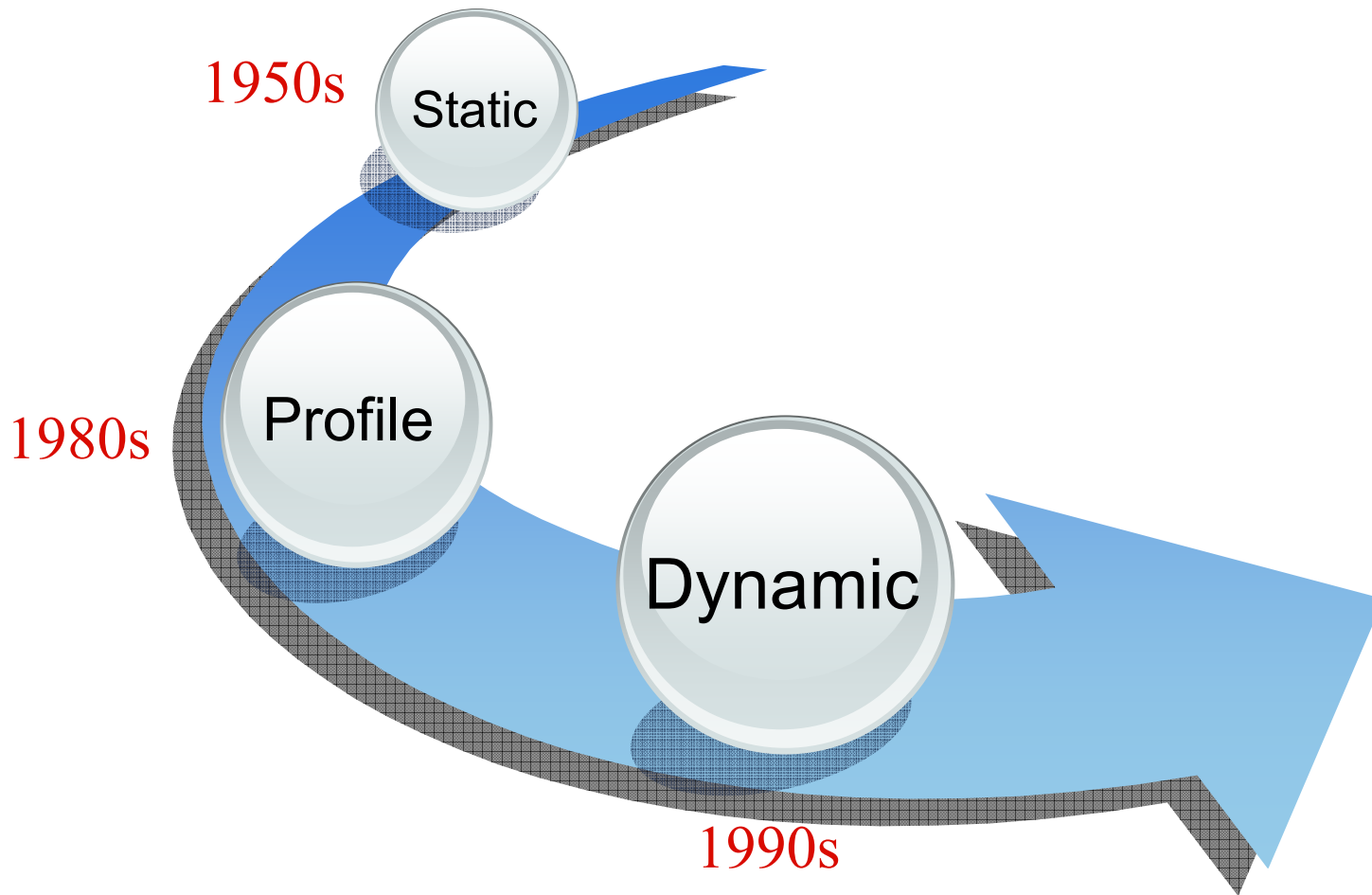
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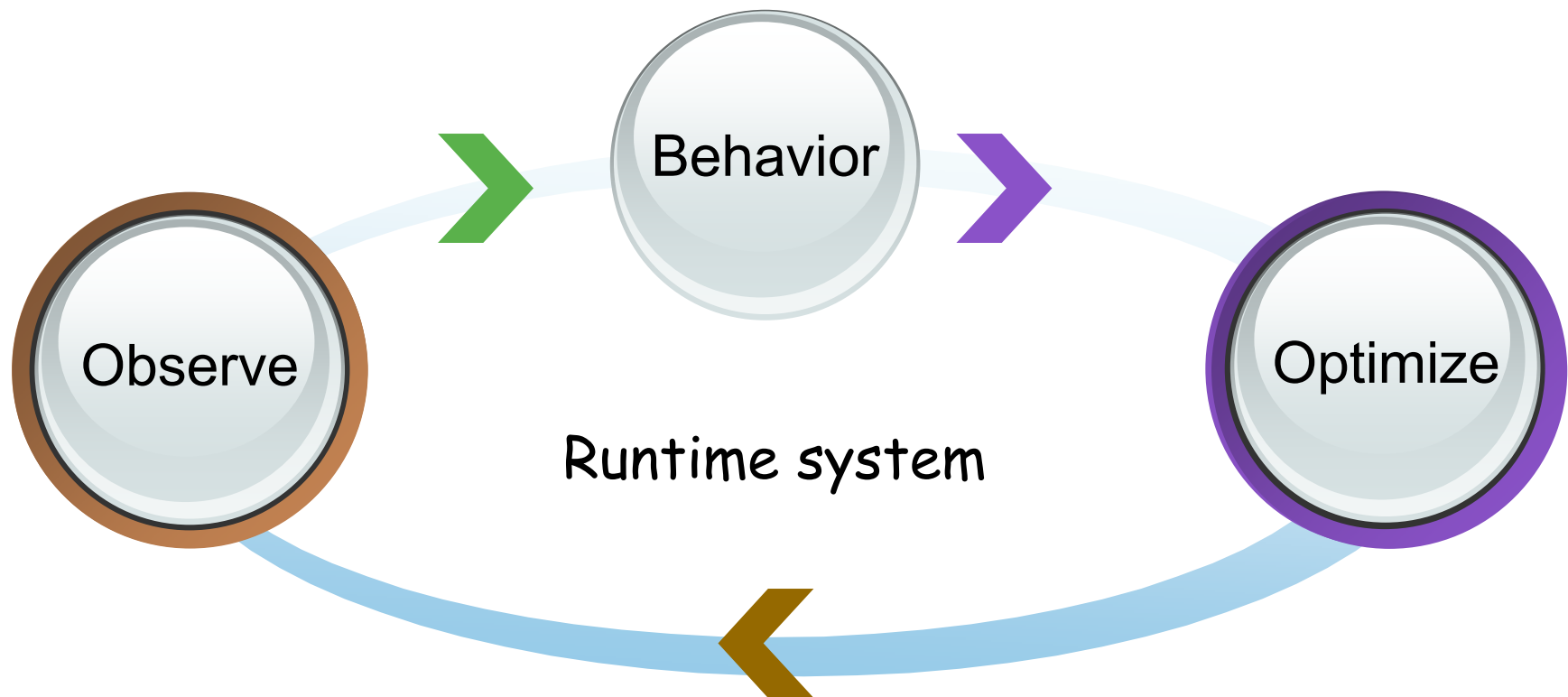


Program Optimizations



Dynamic Optimizations

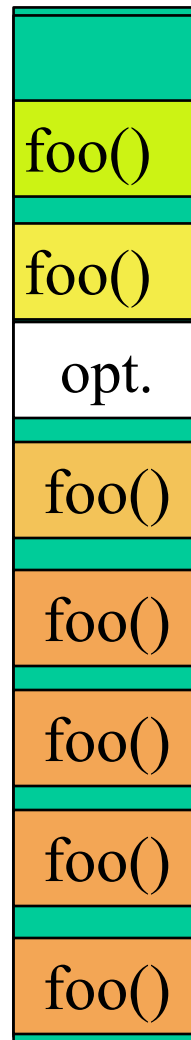
Widely used in Java, C#, etc.



Drawback of Dynamic Opt

```
while (...){  
  foo ();  
}
```

Runtime
overhead



delay



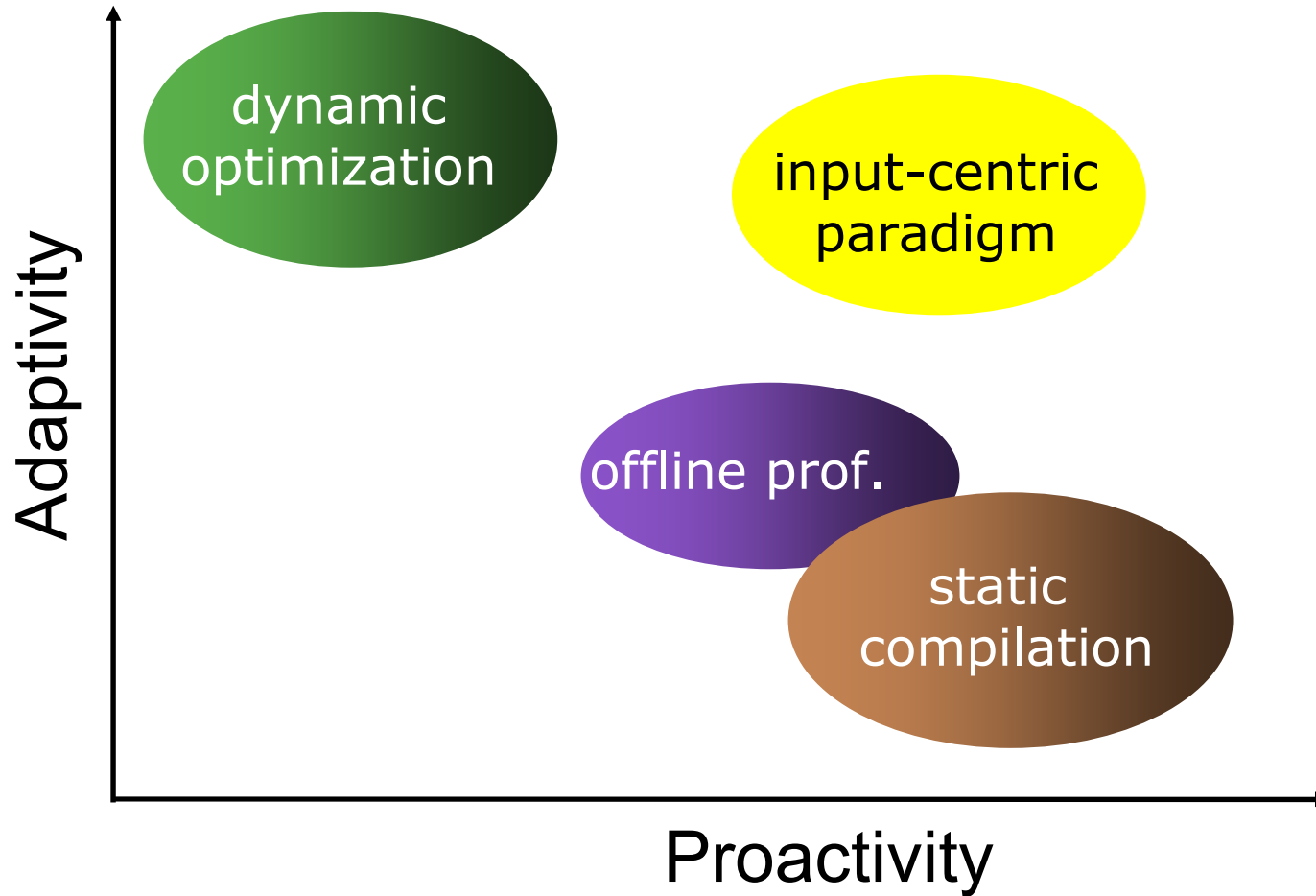
Reactive scheme

Inferior performance
caused by
local view-based
optimizations

47% on J9 [Arnold+' 05]

21% on JikesRVM [Mao+' 09]

Adaptivity-Proactivity Dilemma



Outline

- Why input-centric?
- Input-centric paradigm
- Evaluation
- Related work
- Conclusion

Prerequisite for Optimizations

Accurate prediction of how programs would behave.

Program Behaviors



(method calling freq, locality,
loop trip counts...)

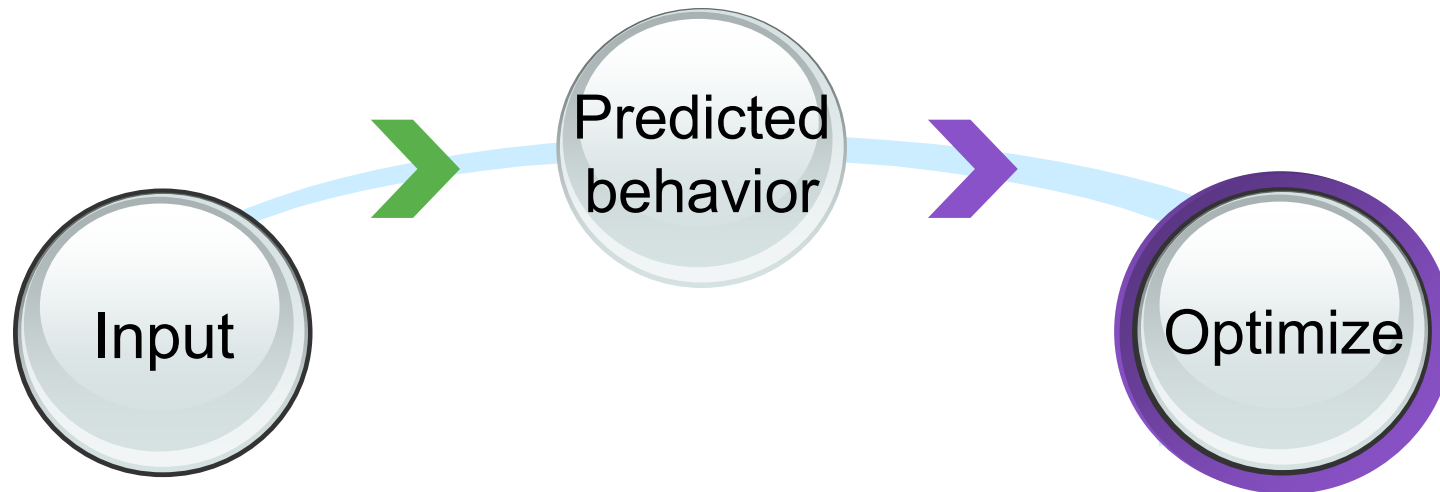
What Decide Program Behavior?

Prog Beh = Code + **Inputs** + Running Environments

only deciding factor given a program on a machine

- Command-line arguments
- Interactively input data
- Input files
- ...

Input-Centric Opt Paradigm



Idea: Use program inputs to trigger runtime behavior prediction and proactive optimizations

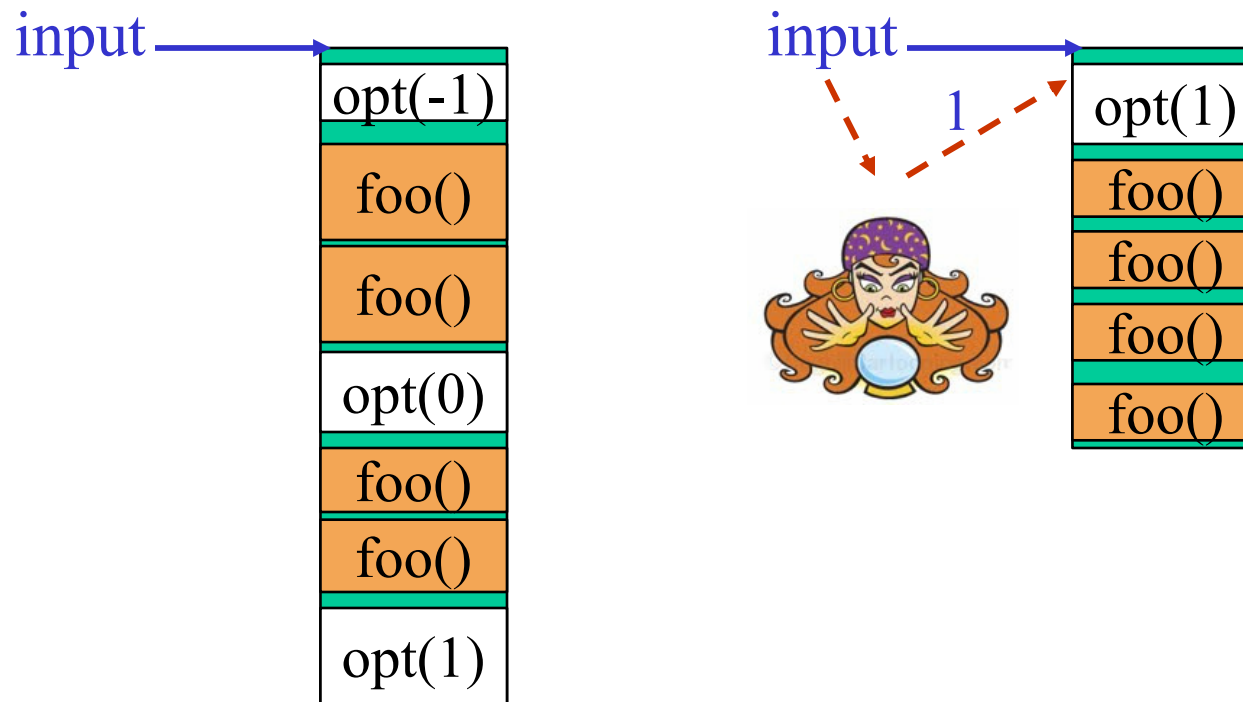
Proactivity: Early optimize based on prediction

Adaptivity: Input-specific optimization

Benefits for JIT

- JIT in JikesRVM

-1 0 1 2 deeper optimization
larger overhead

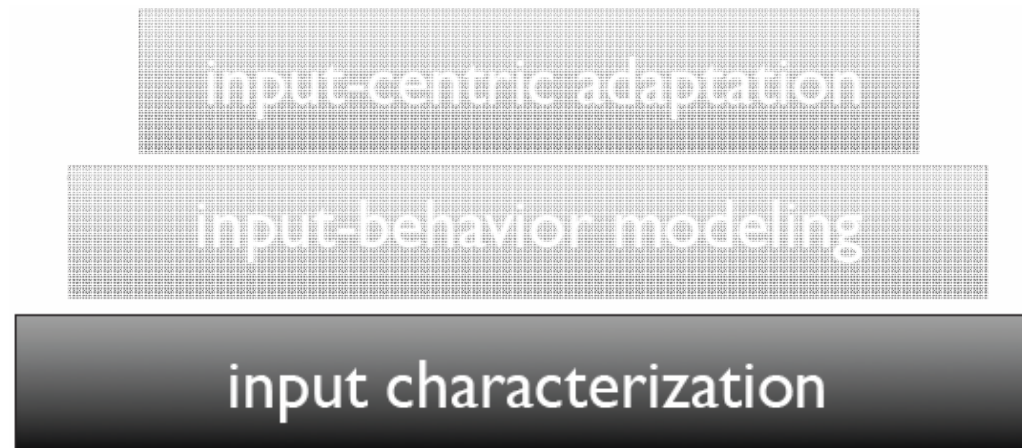




Challenges

- Complexities in inputs
- Complexities in relations
- Integration in runtime

Techniques to Realize Input-Centric Paradigm



Input Characterization

- Goal



→ **input feature vector**
< feature 1, feature 2, ..., feature k >

- Solution

- Seminal Behaviors [Jiang+: CGO'10]
 - Exploit strong correlations among program behaviors

```

main(int argc, char * argv){
  ...
  mesh_init (dataFile,mesh,refMesh);
  genMesh (mesh,0,mesh->vN);
  verify (mesh, refMesh);
}

```

```

// recursive mesh generation
void genMesh (Mesh *m, int left, int right){
  if (right>3+left){
    genMesh (m, left, (left+right)/2);
    genMesh (m, (left+right)/2+1, right);
    ...}
  ...
}

```

```

void verify (Mesh *m, Mesh *mRef){
  ...
  for (i=0, j=0; i< m->edgesN; i++){
    ...
  }
}

```

```

Mesh * mesh_init
(char * initInfoF, Mesh* mesh, Mesh* refMesh)
{
  // open vertices file, read # of vertices
  FILE * fdata = fopen (initInfoF, "r");
  fscanf (fdata, "%d, %\n", &vN);
  mesh->vN = vN;
  v = (vertex*) malloc (vN * sizeof(vertex));
  // read vertices positions

```

Seminal Behaviors

```

  ...}
  // sort vertices by x and y values
  for (i=1; i< vN; i++){
    for (j=vN-1; j>=i; j--){
      ...}
    }
  while (!feof(fd))
  ...
  // read edges into refMesh for
  // later verification
}
}

```

Seminal Behaviors Identification

- Through statistical learning
- Fully automatic framework
- Details in [Jiang+:CGO'10].

Techniques to Realize Input-Centric Paradigm

input-centric adaptation

input-behavior modeling

input characterization

Input Behavior Modeling

- Problem formulation
 - To construct predictive models
 - Target Behaviors = f (Seminal Behaviors)
- Solution: Cross-run incremental learning
 - Target is categorical beh. (e.g., opt levels)
 - Classification Trees
 - Target is numerical beh. (e.g., calling freq.)
 - Linear Regression (LMS)
 - Regression Trees

Special Challenges

- Categorical vs. numerical features
 - Data types
 - Number of unique values in training data sets
- Feature selection
 - Classification & regression trees
 - Filter out unimportant features automatically
 - LMS regression
 - PCA (when all features numerical)
 - Select directions showing large variations
 - Stepwise selection (otherwise)
 - Continuously add features that improve prediction

Risk Control

- Prevent effects of wrong predictions
 - Fine-grained discriminative prediction

```
Keep assessing confidence level of each input
subspace;
if (confidence_level >  $\theta$ )
    Do prediction;
else
    Fall back to default reactive strategy;
```

- Model evolvment
 - Behavior models / confidence values evolve on new runs
 - Model retrained using expanded data set

Techniques to Realize Input-Centric Paradigm

input-centric adaptation

input-behavior modeling

input characterization

Evaluation 1: JikesRVM opt

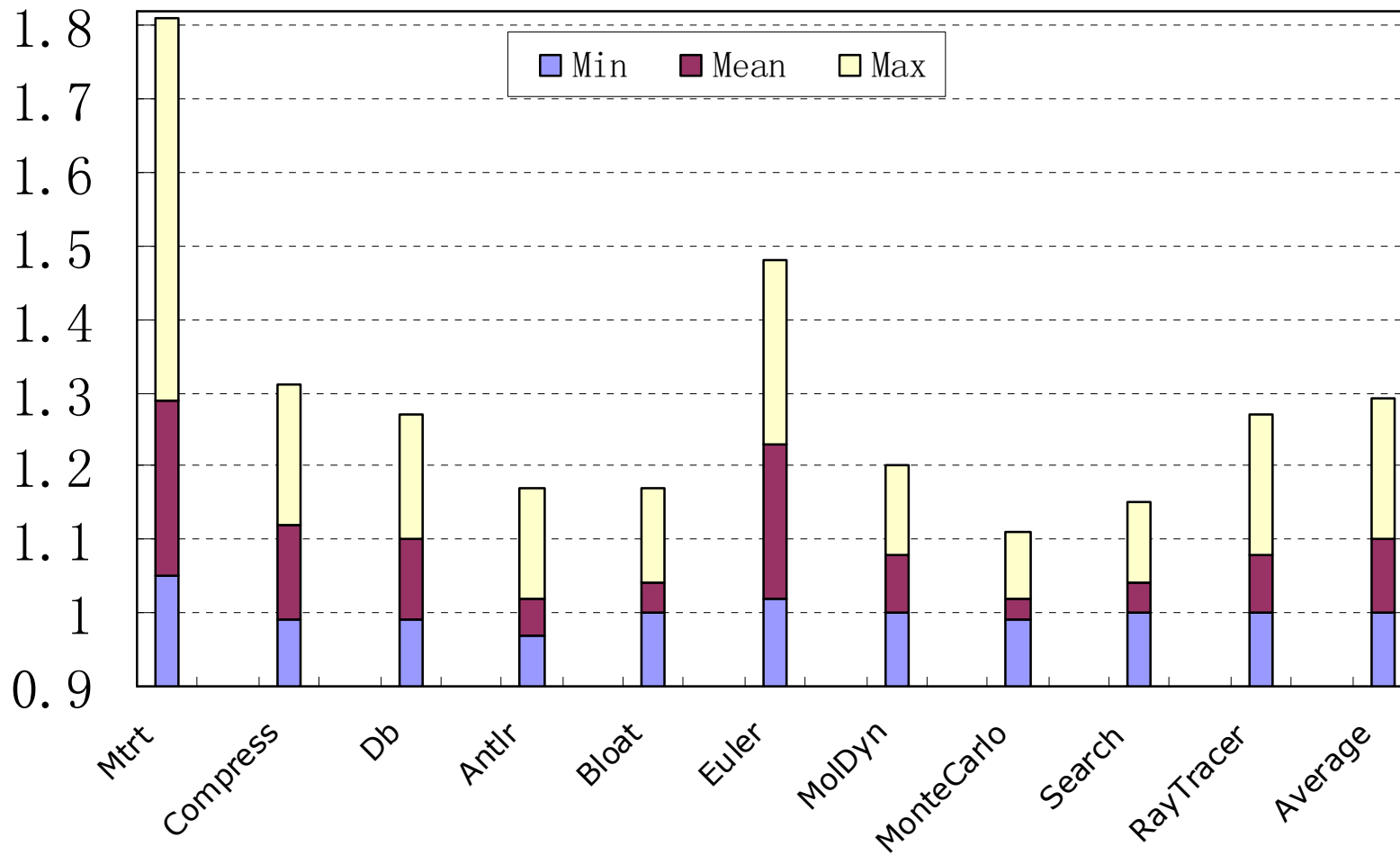
- Machine
 - Intel Xeon E5310, Linux 2.6.22
- Java Runtime
 - Modified JikesRVM 3.1.0
- Benchmarks
 - 10 Java programs from Dacapo, Grande, JVM98
- Inputs
 - Extra inputs from [Mao+:CGO'09]

Prediction Accuracy for Java

Program	# of inputs	# of sem.beh.	Prediction accuracy		
			opt level	call freq	min heap
<i>Compress</i>	20	2	0.99	0.93	0.99
<i>Db</i>	54	4	0.84	0.98	0.96
<i>Mtrt</i>	100	2	0.97	0.89	0.84
<i>Antlr</i>	175	39	0.95	0.95	0.96
<i>Bloat</i>	100	7	0.96	0.76	0.99
<i>Euler</i>	14	1	0.99	0.99	0.98
<i>MolDyn</i>	15	2	0.98	0.83	0.98
<i>MonteCarlo</i>	14	1	0.99	0.98	0.99
<i>Search</i>	9	2	0.99	0.97	0.99
<i>RayTracer</i>	12	1	0.98	0.9	0.98
Average	51.3	6.1	0.96	0.92	0.97

Speedup in JikesRVM

Baseline: default JikesRVM



Evaluation 2 : Dynamic Version Selection

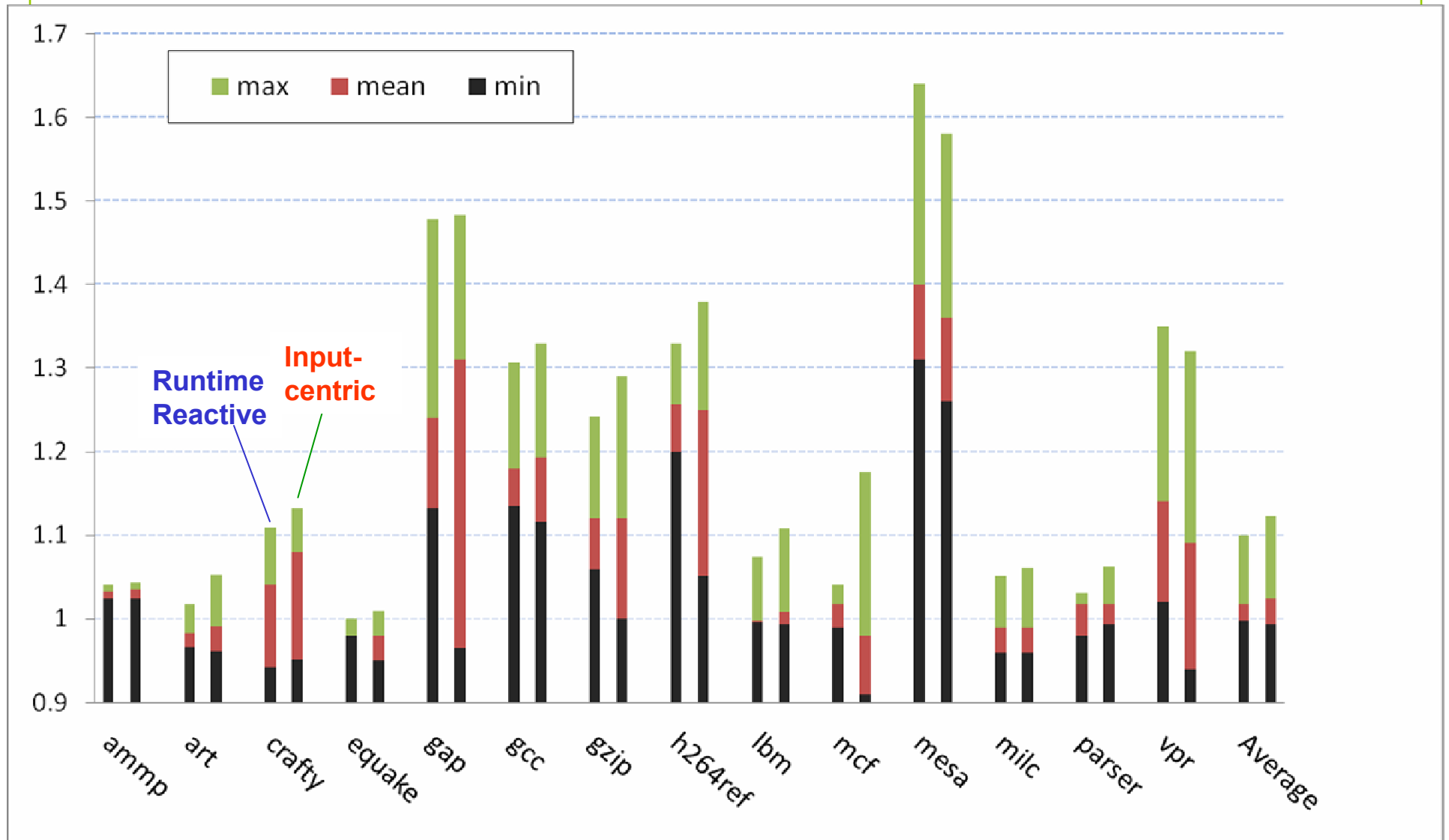
- Input-centric adaptation
 - Model from input features to suitable versions
 - Predict best version to run during runtime
- Reactive approach [Chuang+:07]
 - Timing each version to select the best during runtime

Experiment Setting

- Versions creation
 - IBM XL C compiler
 - 5 code versions from feedback-driven opt
- Machines
 - IBM Power5
 - AIX 5.3

Speedup in Version Selection

Baseline: static compile with highest opt level



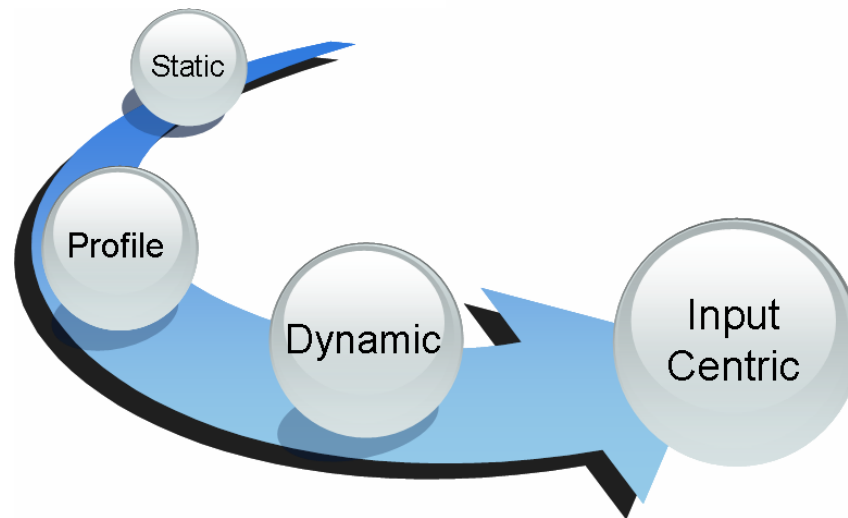
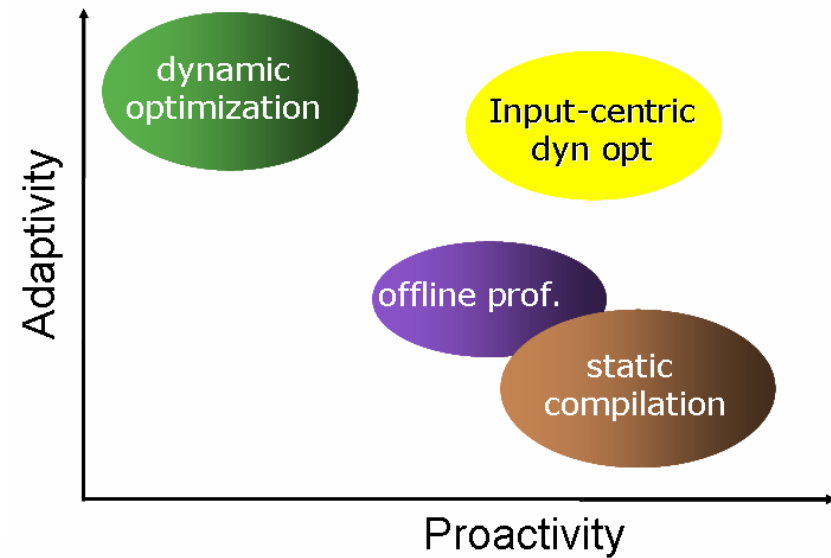
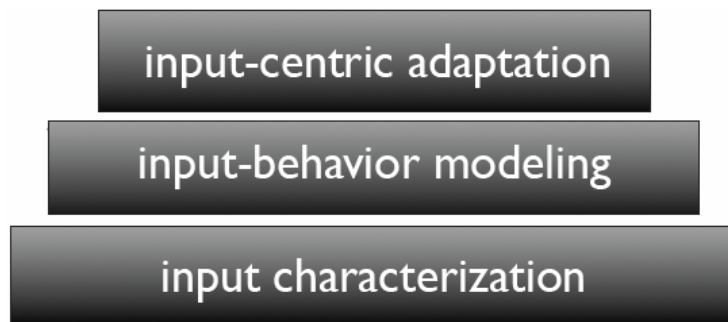
Discussions

- Three steps for input-centric optimizations
 - Profile collection (offline)
 - Seminal beh recog. & input-beh model construction (offline)
 - Proactive behavior prediction & optimizations (online)
- Input-centric paradigm is fundamental
 - May benefit many other optimizations
 - Anywhere runtime adaptation is needed
- Not conflict with phase changes
- Complement to reactive dynamic optimizations

Related Work

- Library development
 - ATLAS [Whaley+:01], Sorting [Li+:CGO04], FFTW [Frigo+: IEEE'05], SPIRAL [M. Puschel+: IEEE'05], STAPL [Thomas+: PPOPP'05]
- General-purpose programming
 - Seminal behavior exploration [Jiang+: CGO'10]
 - Specification language (XICL) to capture input features [Mao+:CGO'09]
- Connections among program behaviors
 - Between loops and method hotness [Namjoshi+: VEE'10]

Conclusions





Thanks!
Questions?

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